To run the program, the file FX3D can be run. In order to make this work you have to have javaFX installed and configured properly. In case you use IntelliJ, you can follow the instructions at the top of FX3D.java, else please refer to an online guide.

To use the program, follow the following steps:

1. Select the type of problem (A, B, C, D or General) with the letter corresponding to the sub questions from the booklet and general allowing for ‘free’ input.
2. Chose the algorithm to your liking if the option isn’t greyed out.
3. In case you chose the General problem type, you may now enter further details
4. Click start and wait for the answer. (Note: there is no solution to question A so the program may take a very long time to stop)
5. You may turn the container around by dragging the mouse around in the 3D part of the UI. You may also use the slider to show the amount of layers that you would like to see.